

## Comments on Grading (Advanced Micro II, Spring 2008)

Statistics of the gross scores (PS4 + PS5 + PS6 + 10×final score)

- Mean score: 652
- Highest score: 837
- Lowest score: 373
- Standard deviation: 132.78

My grading criteria

- A<sup>+</sup>: 800–
- A: 700 – 799
- B: 500 – 699
- B<sup>-</sup>: –499

Grade distribution

- A<sup>+</sup>: 2(15%)
- A: 3(23%)
- B: 6(47%)
- B<sup>-</sup>: 2(15%)
- Average GPA: 3.38

Comments

- Compared to Advanced Micro I, the diversity of the scores increases a lot, which is indicated by higher standard deviation. Most of you seem to understand basic skills of game theory, but just a few students can indeed solve actual problems without confusion. You may need to study game theory individually in order to pass the qualifying exam...
- If you have any question about grading, please let me know as soon as possible. You can easily reach me by e-mail <yyasuda@grips.ac.jp>.
- Those who receive B<sup>-</sup> will be assigned some additional work. I will inform them independently and directly by e-mail.